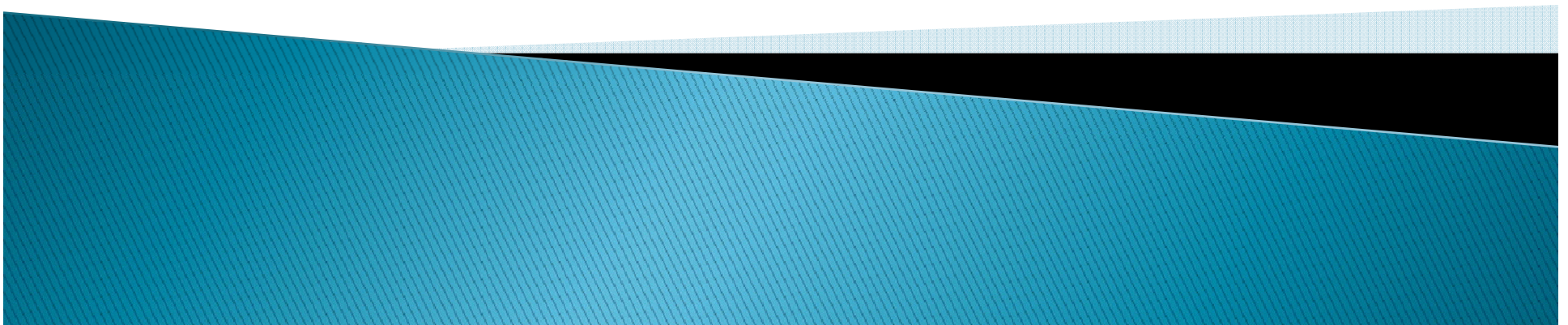


# **Design of Advanced Manufacturing Systems (DAMS)**

**Introduction to Manufacturing Systems**

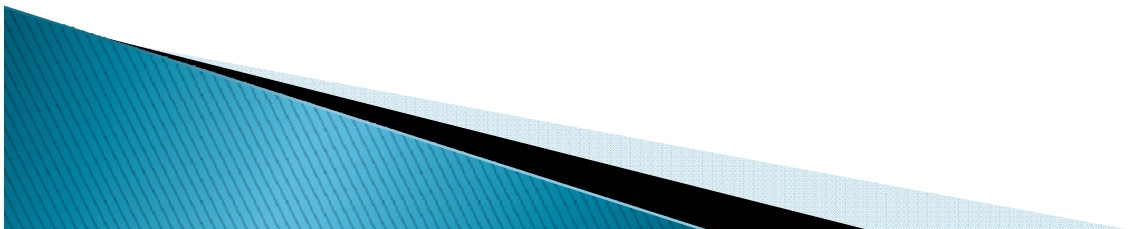
**Lec. 1**

**Dr. Mirza Jahanzaib**



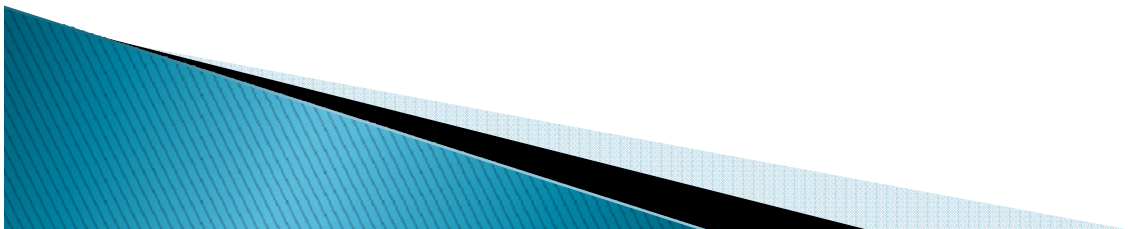
# Overview of Manufacturing

1. Manufacturing Operations
2. Manufacturing Models (mathematical) and Metrics



# 1. Manufacturing Operations

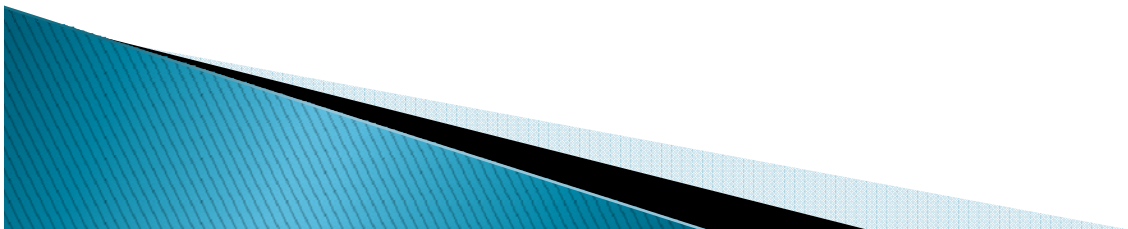
1. Manufacturing Industries and Products
2. Manufacturing Operations
3. Production Facilities
4. Product/Production Relationships
5. Lean Production

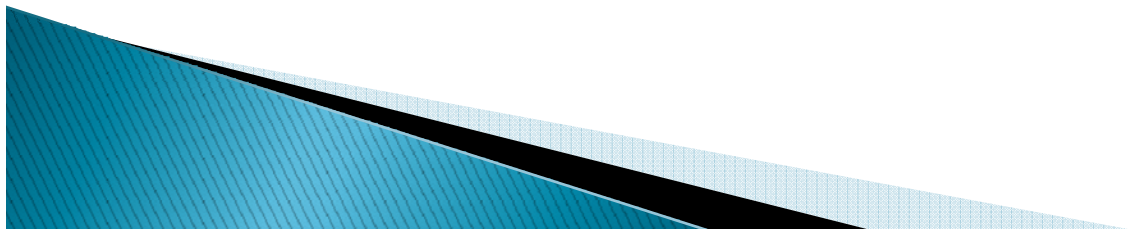
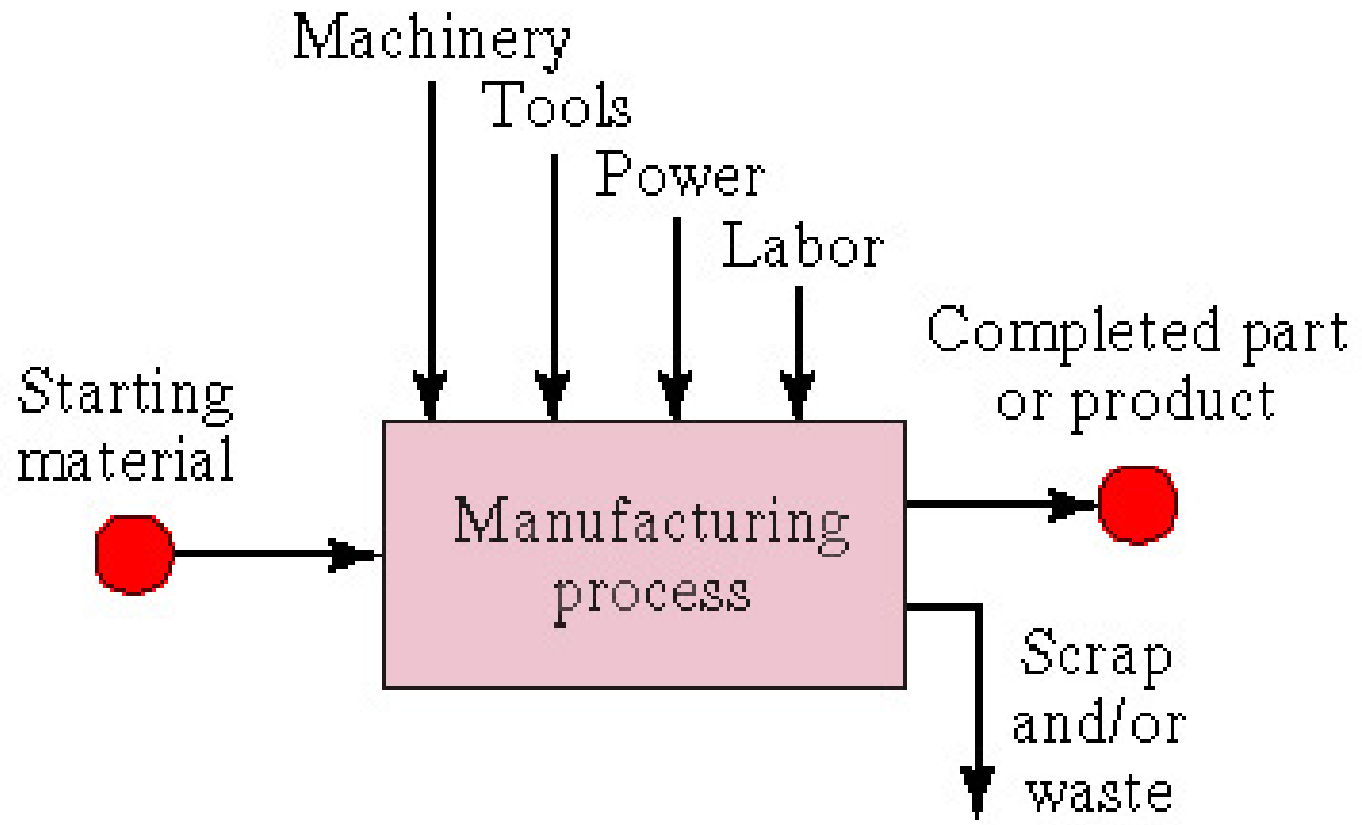


# Definition (Technological)

Application of physical and chemical processes to alter the geometry, properties, and/or appearance of a given starting material to make parts or products

- Manufacturing also includes the joining of multiple parts to make assembled products
- Accomplished by a combination of machinery, tools, power, and manual labor.
- Almost always carried out as a sequence of operations

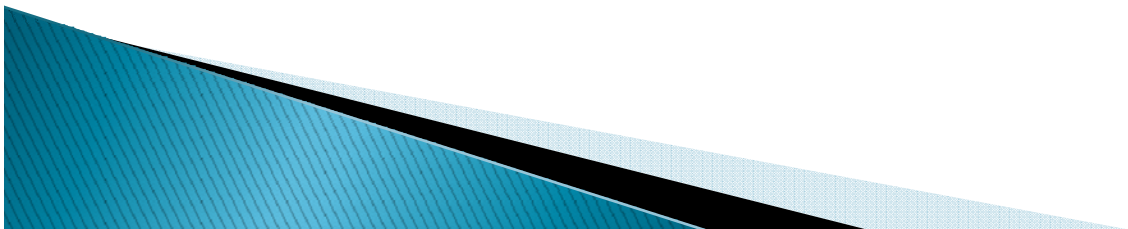


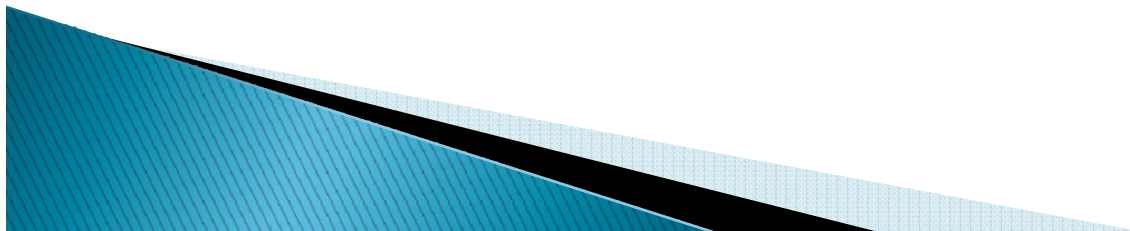
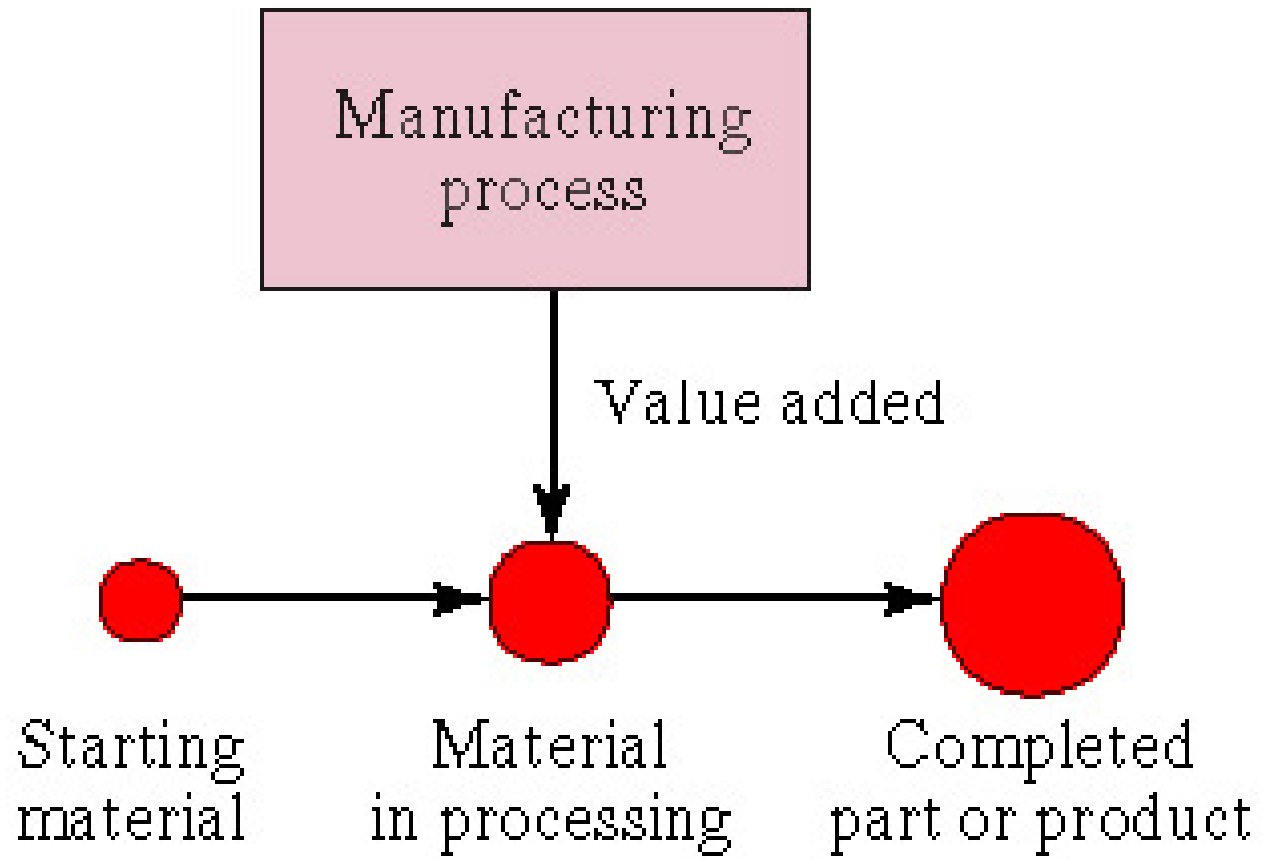


# Definition (Economic)

Transformation of materials into items of greater value by means of one or more processing and/or assembly operations

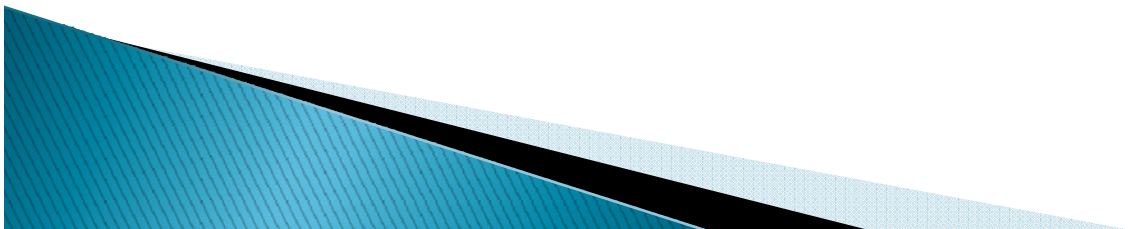
- ▶ Manufacturing *adds value* to the material
- ▶ Examples:
  - Converting iron ore to steel adds value
  - Transforming sand into glass adds value
  - Refining petroleum into plastic adds value





# Classification of Industries

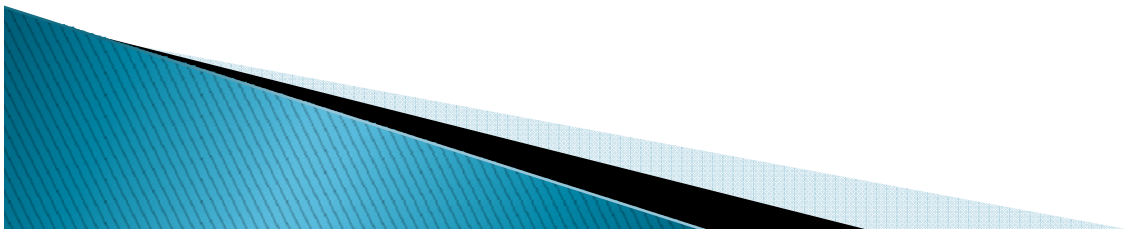
1. Primary industries – cultivate and exploit natural resources
  - Examples: agriculture, mining
2. Secondary industries – convert output of primary industries into products
  - Examples: manufacturing, power generation, construction
3. Tertiary industries – service sector
  - Examples: banking, education, government, legal services, retail trade, transportation





# Manufacturing Industries

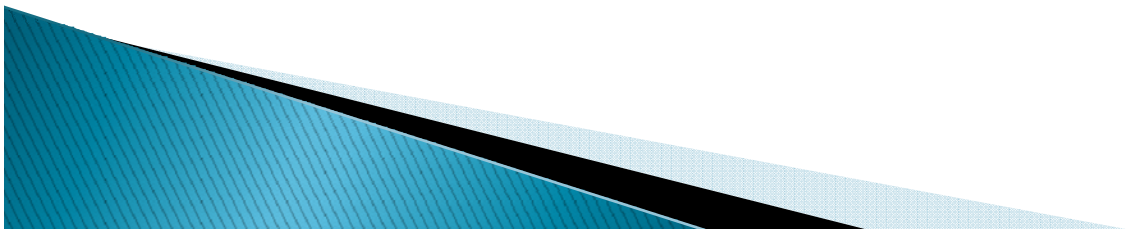
	<u>ISIC Code</u>
• Food, beverages, tobacco	31
• Textiles, apparel, leather and fur products	32
• Wood and wood products, cork	33
• Paper, printing, publishing, bookbinding	34
• Chemicals, coal, petroleum, & their products	35
• Ceramics, glass, mineral products	36
• Basic metals, e.g., steel, aluminum	37
• Fabricated products, e.g., cars, machines, etc.	38
• Other products, e.g., jewelry, toys	39



# Manufacturing Industries

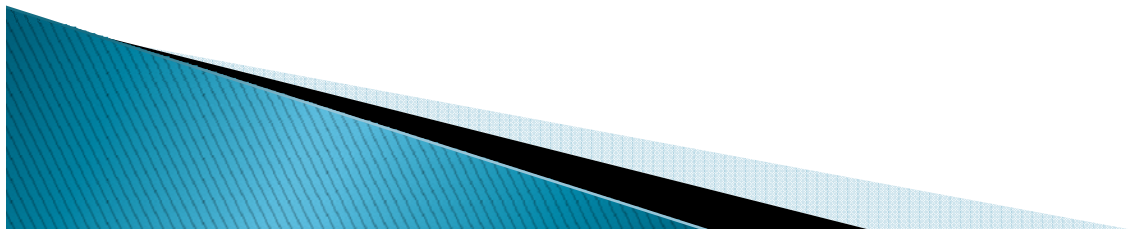
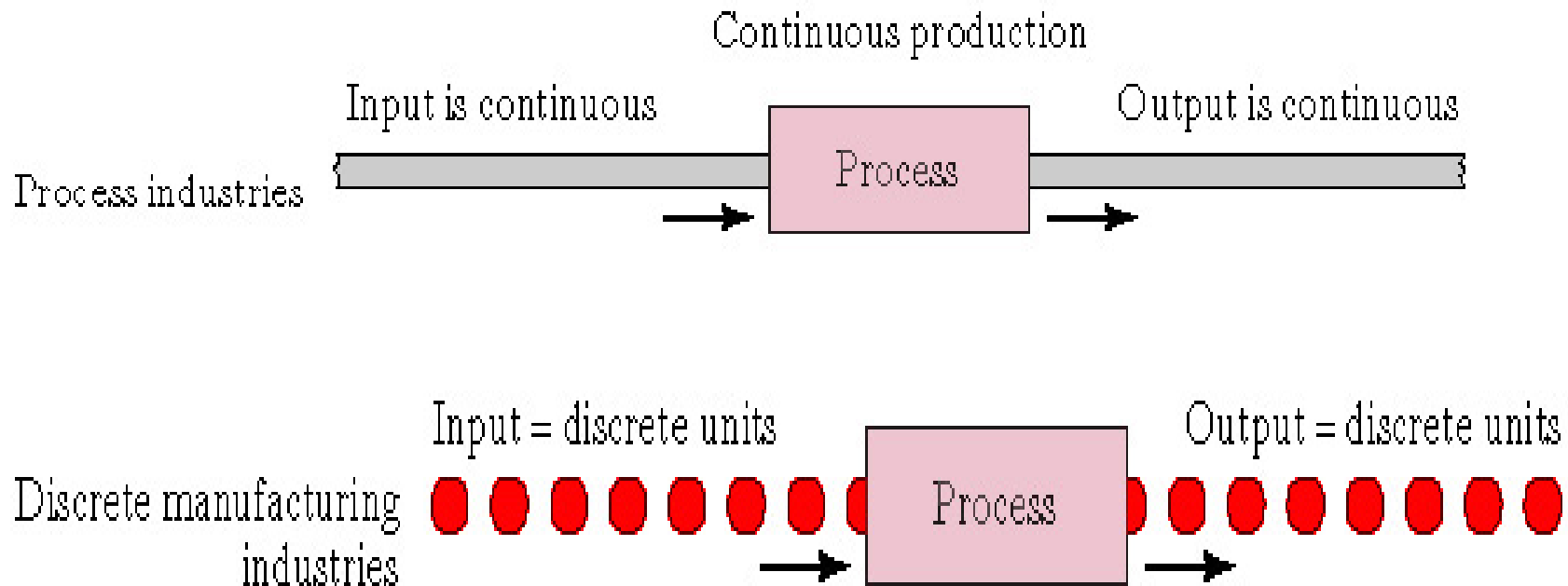
## Classifications

- Process industries, e.g., chemicals, petroleum, basic metals, foods and beverages, power generation
  - Continuous production
  - Batch production
- Discrete product (and part) industries, e.g., cars, aircraft, appliances, machinery, and their component parts
  - Continuous production
  - Batch production

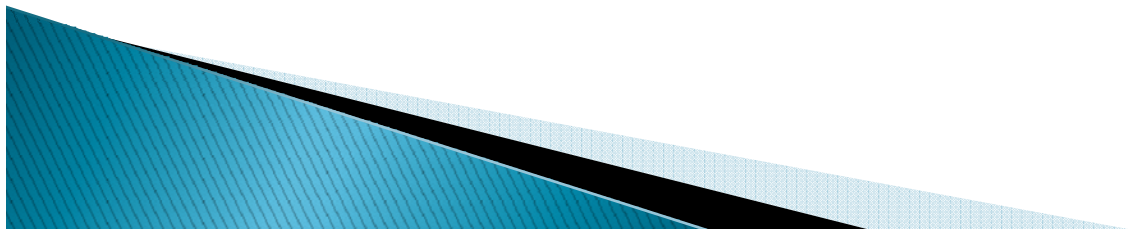
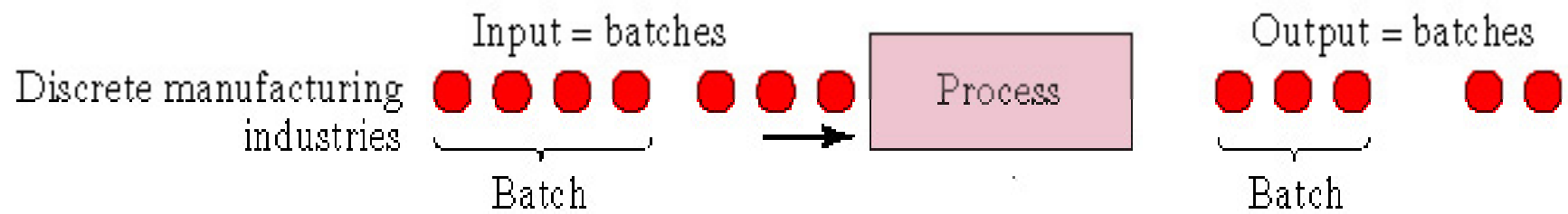
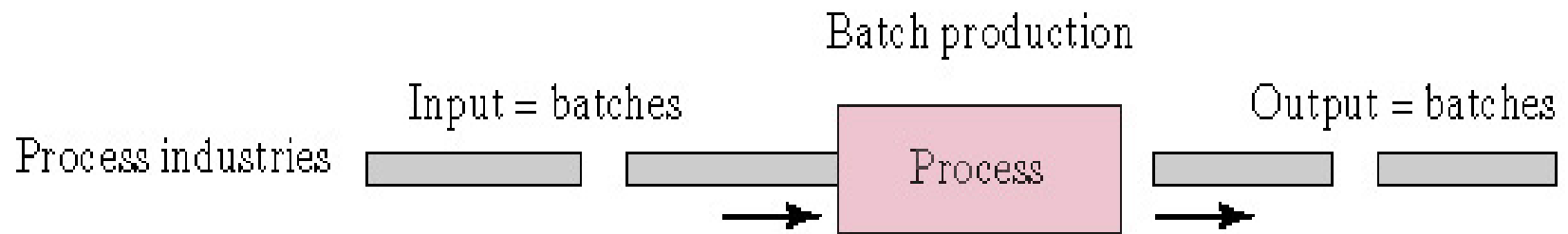


# Process & Discrete Parts

## Continuous Production

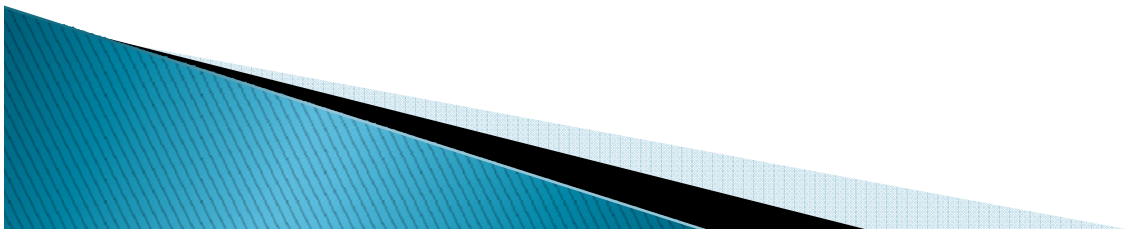


# Batch Production

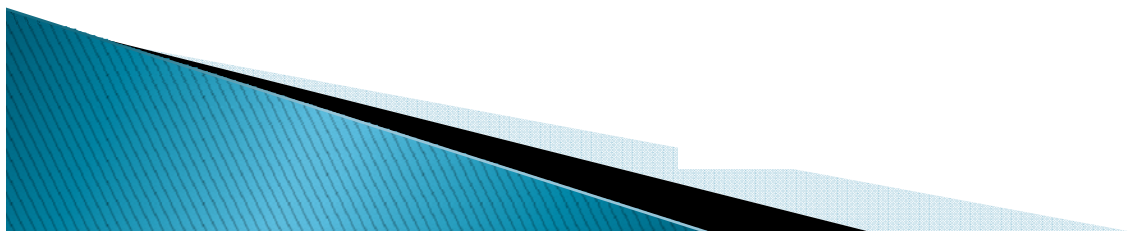
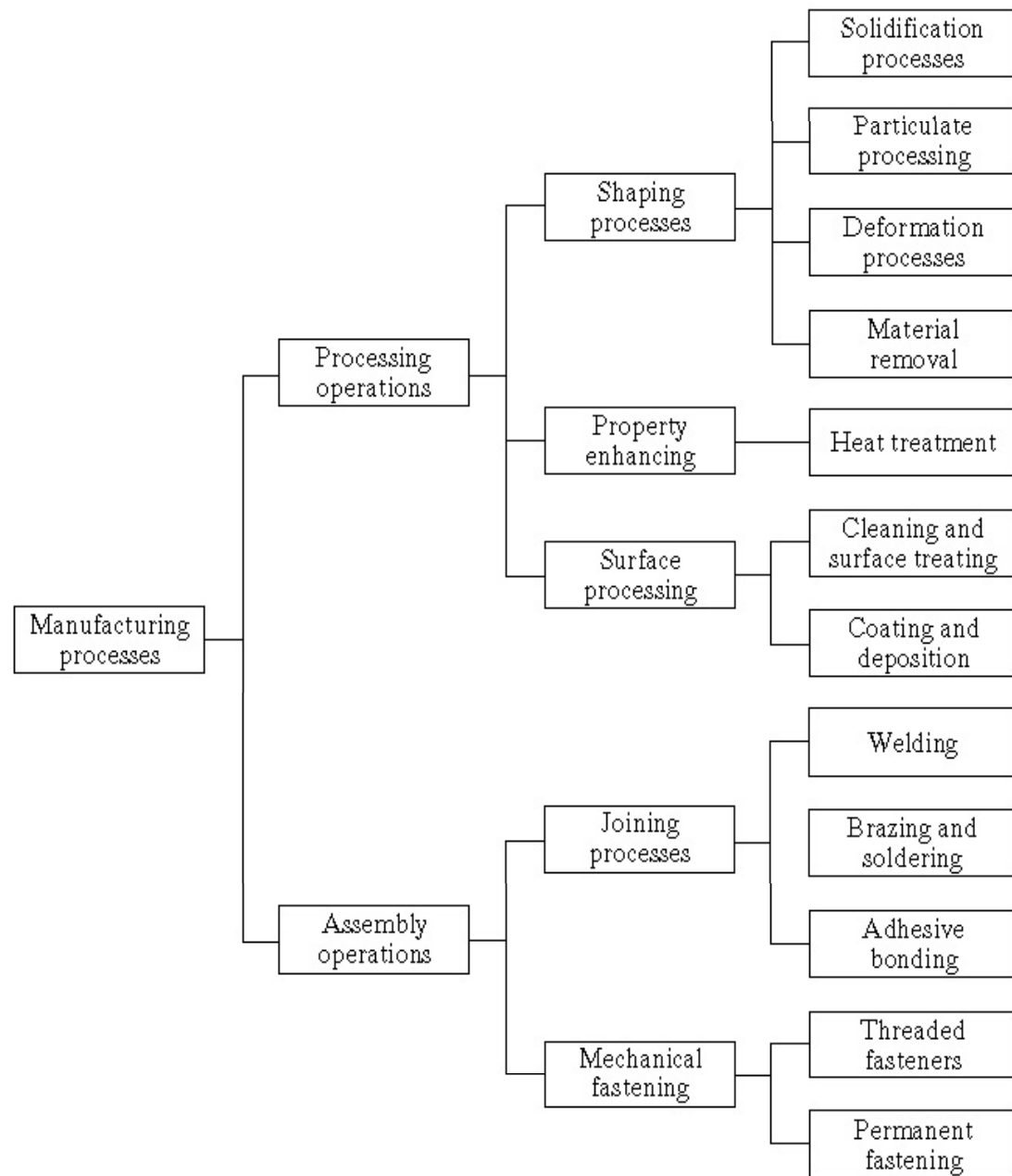


# Manufacturing Operations

- There are certain basic activities that must be carried out in a factory to convert raw materials into finished products
- For discrete products:
  1. Processing and assembly operations
  2. Material handling
  3. Inspection and testing
  4. Coordination and control

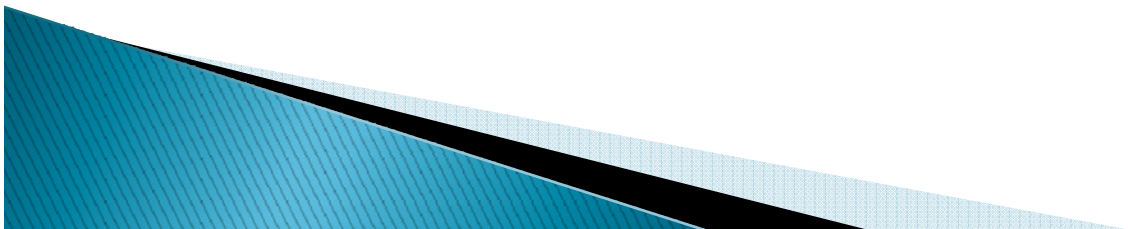


# Classification of Manufacturing Process



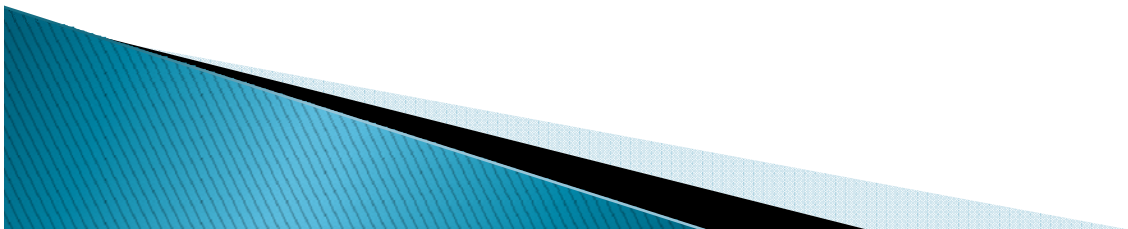
# Processing Operations

- Shaping operations
  1. Solidification processes
  2. Particulate processing
  3. Deformation processes
  4. Material removal processes
- Property-enhancing operations (heat treatments)
- Surface processing operations
  - Cleaning and surface treatments
  - Coating and thin-film deposition



# Assembling Operations

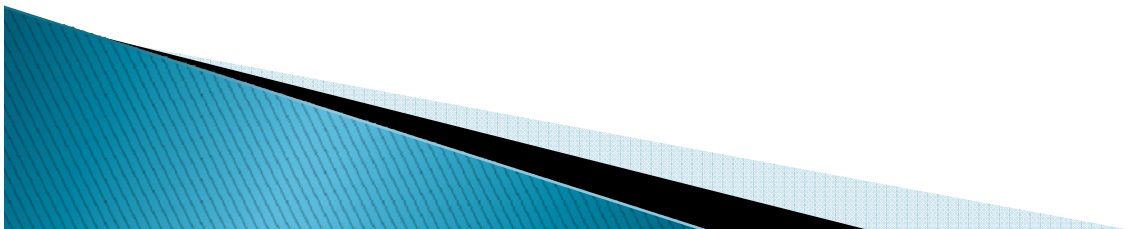
- **Joining processes**
  - Welding
  - Brazing and soldering
  - Adhesive bonding
- **Mechanical assembly**
  - Threaded fasteners (e.g., bolts and nuts, screws)
  - Rivets
  - Interference fits (e.g., press fitting, shrink fits)
  - Other



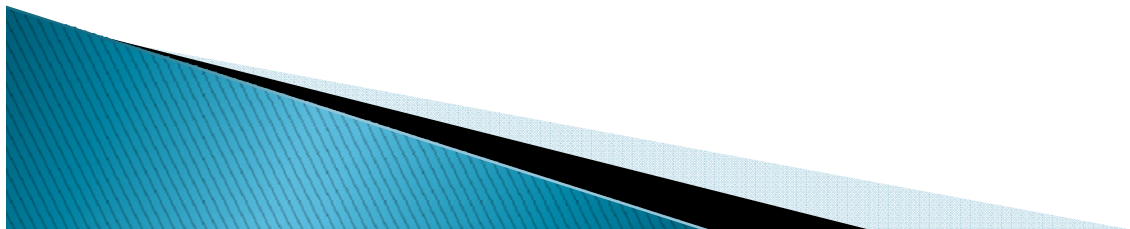
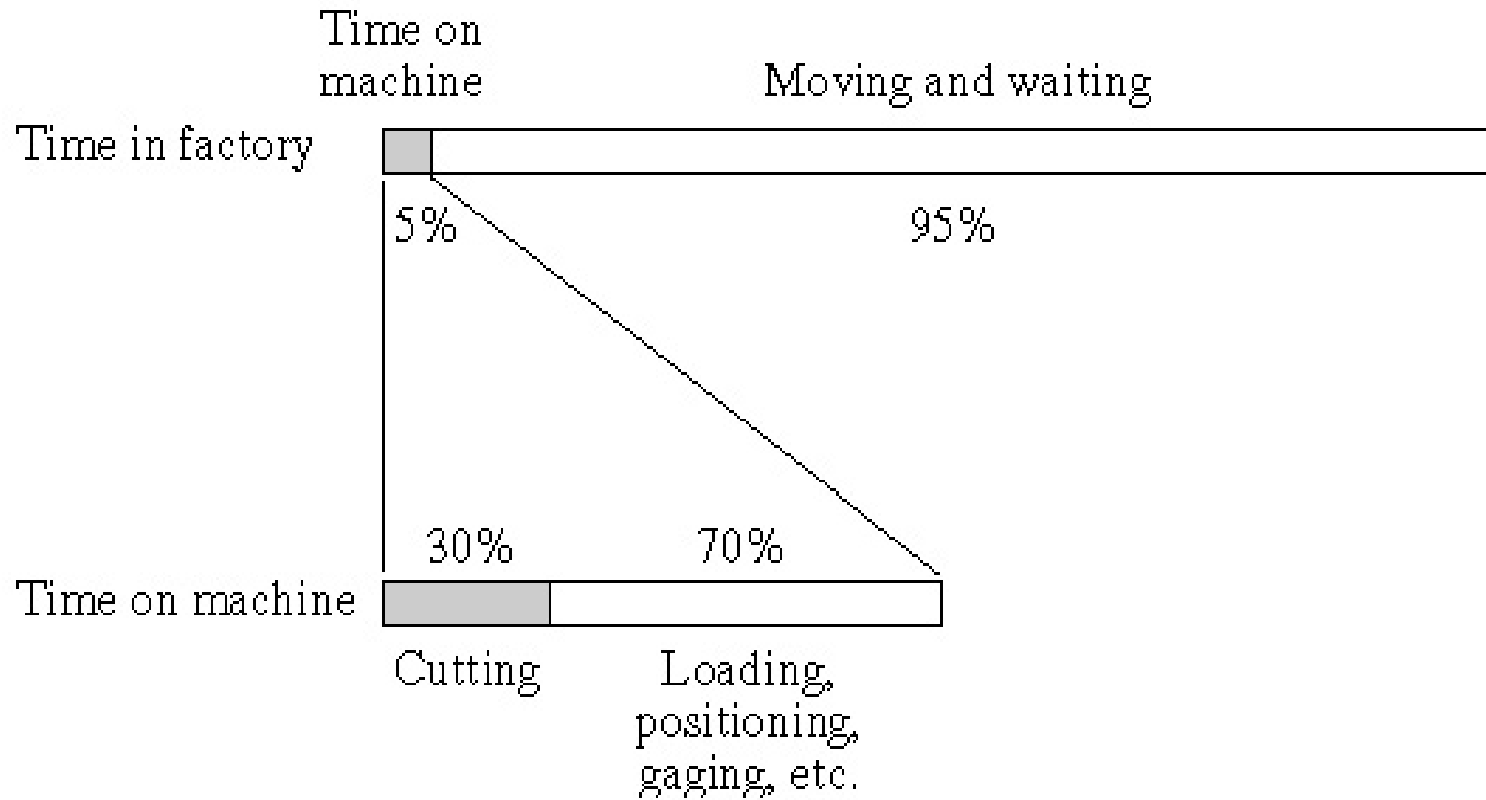


# Material Handling

- Material transport
  - Vehicles, e.g., forklift trucks, AGVs, monorails
  - Conveyors
  - Hoists and cranes
- Storage systems
- Unitizing equipment
- Automatic identification and data capture
  - Bar codes
  - RFID



# Time Spent in Material Handling

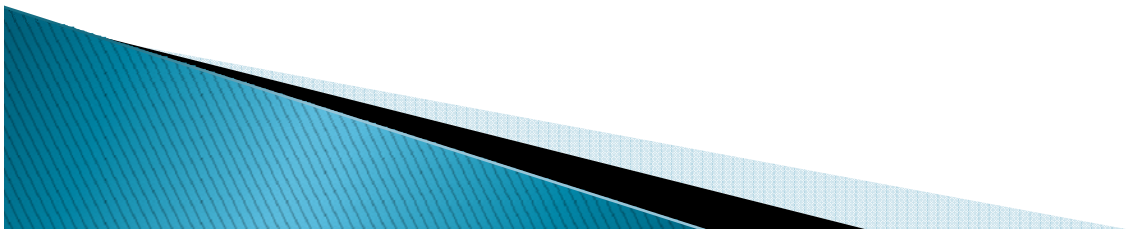


# Inspection & Testing

Inspection – examination of the product and its components to determine whether they conform to design specifications

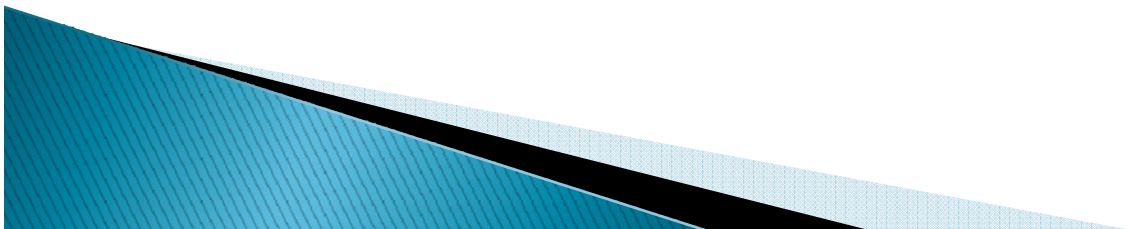
- Inspection for variables – measuring
- Inspection of attributes – gaging

Testing – observing the product (or part, material, subassembly) during actual operation or under conditions that might occur during operation



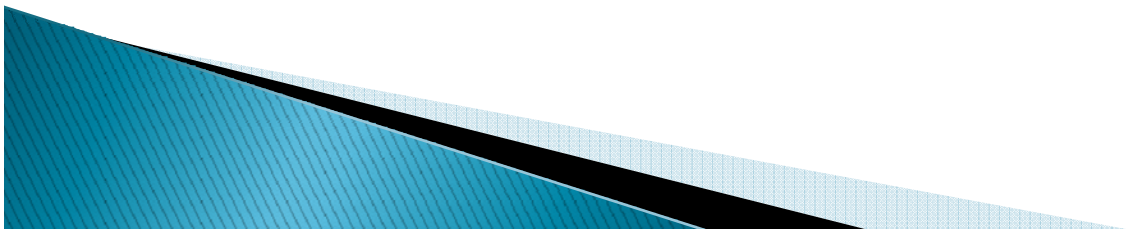
# Coordination & Control

- ▶ Regulation of the individual processing and assembly operations
  - Process control
  - Quality control
- ▶ Management of plant level activities
  - Production planning and control
  - Quality control



# Production Facilities

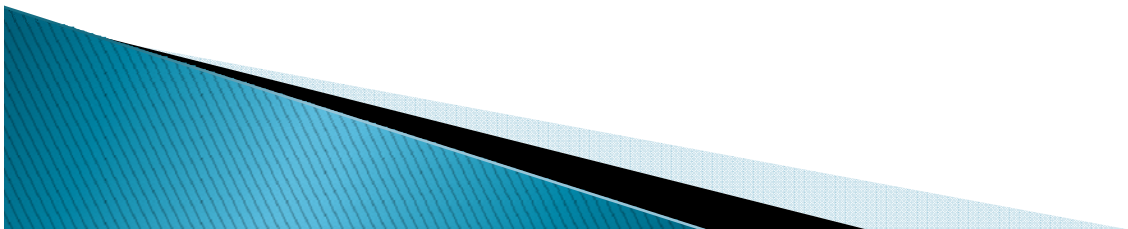
- A manufacturing company attempts to organize its facilities in the most efficient way to serve the particular mission of the plant
- Certain types of plants are recognized as the most appropriate way to organize for a given type of manufacturing
- The most appropriate type depends on:
  - Types of products made
  - Production quantity
  - Product variety



# Production Quantity

Number of units of a given part or product produced annually by the plant

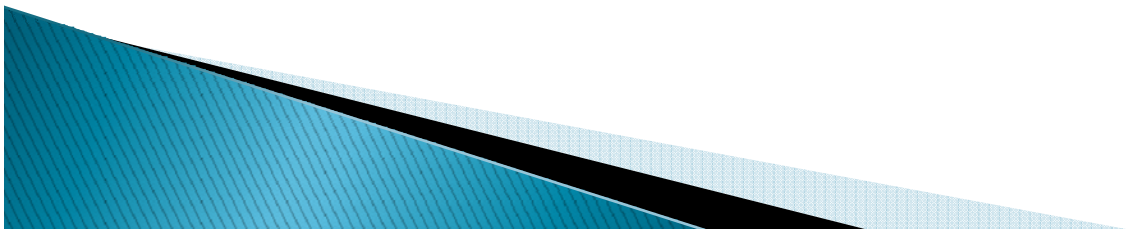
- ▶ Three quantity ranges:
  1. Low production – 1 to 100 units
  2. Medium production – 100 to 10,000 units
  3. High production – 10,000 to millions of units



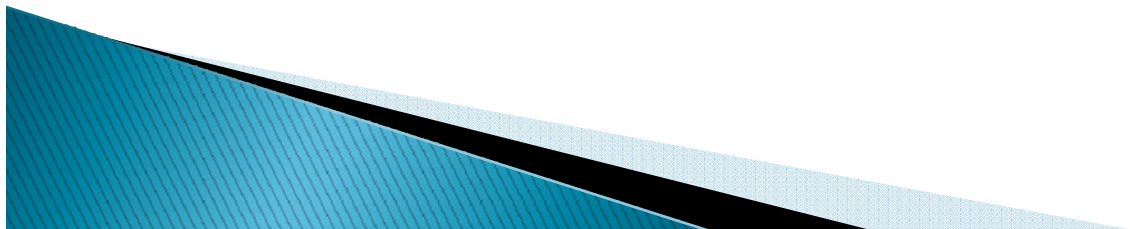
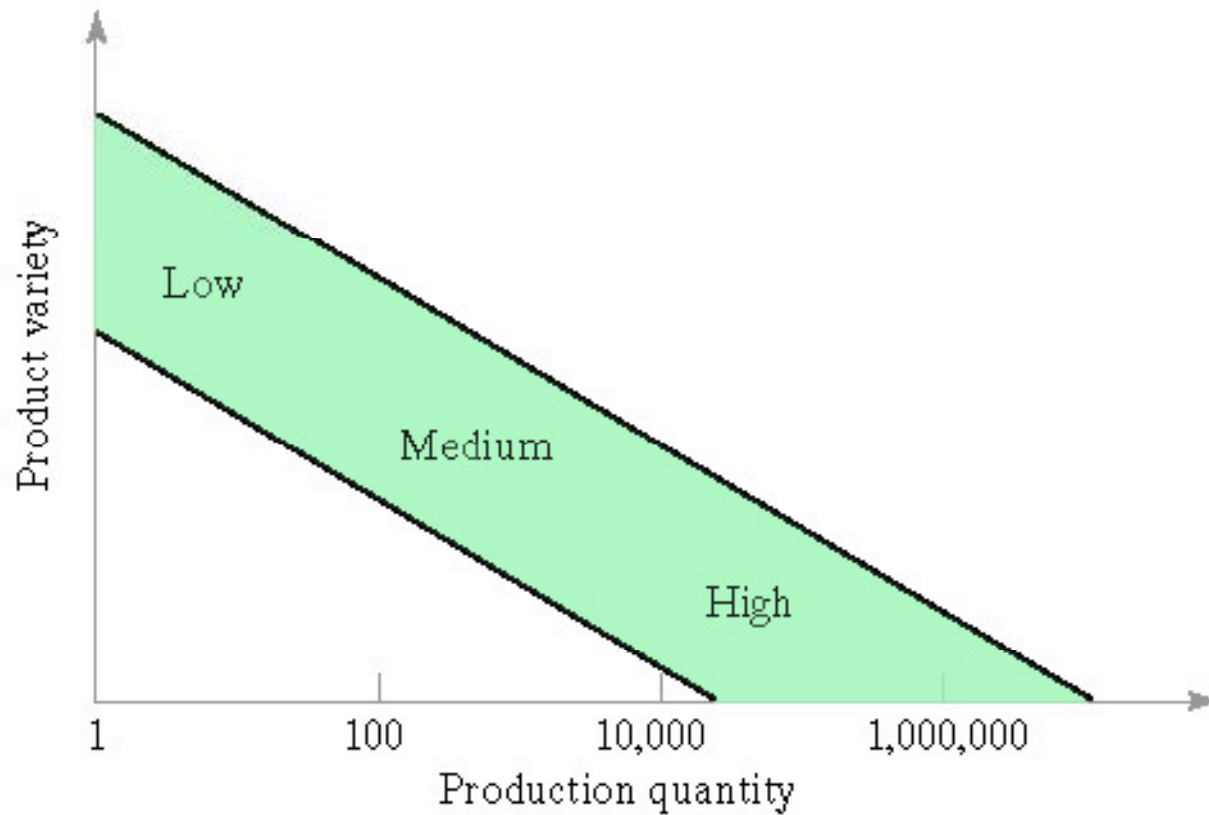
# Product Variety

Refers to the number of different product or part designs or types produced in the plant

- Inverse relationship between production quantity and product variety in factory operations
- Product variety is more complicated than a number
  - Hard product variety – products differ greatly
    - Few common components in an assembly
  - Soft product variety – small differences between products
    - Many common components in an assembly



# Relationship b/w Production Quantity & Product Variety

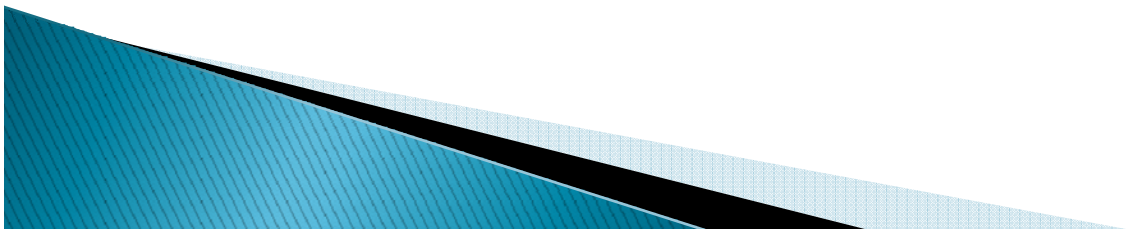




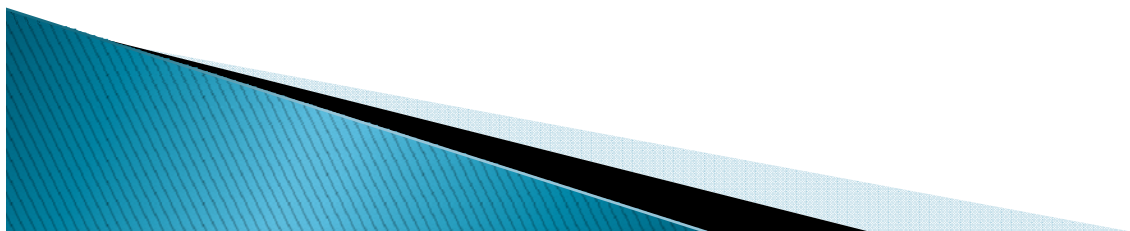
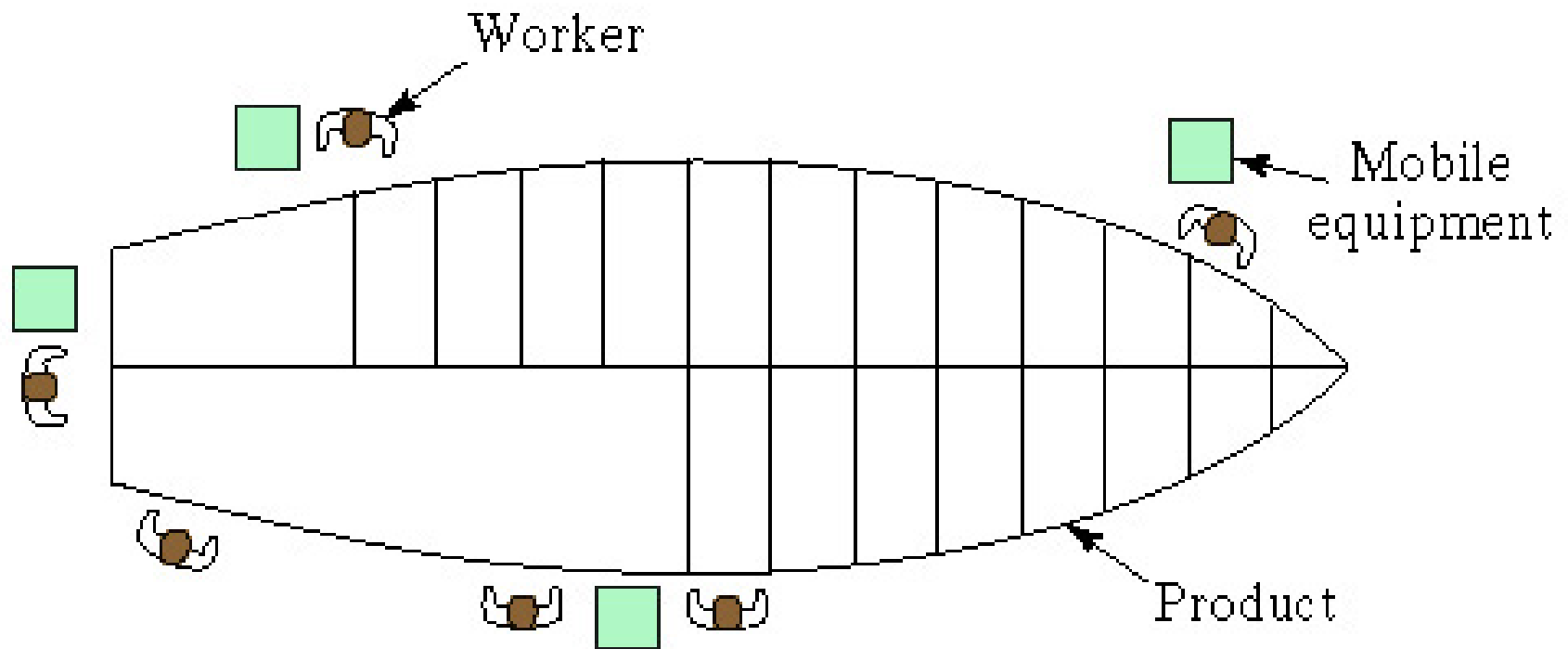
# Low Production Quantity

Job shop – makes low quantities of specialized and customized products

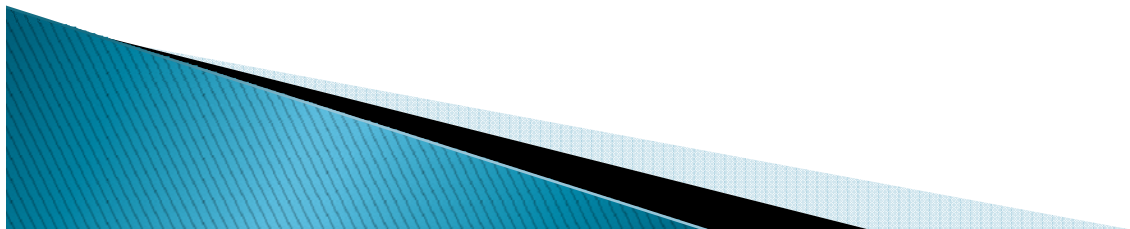
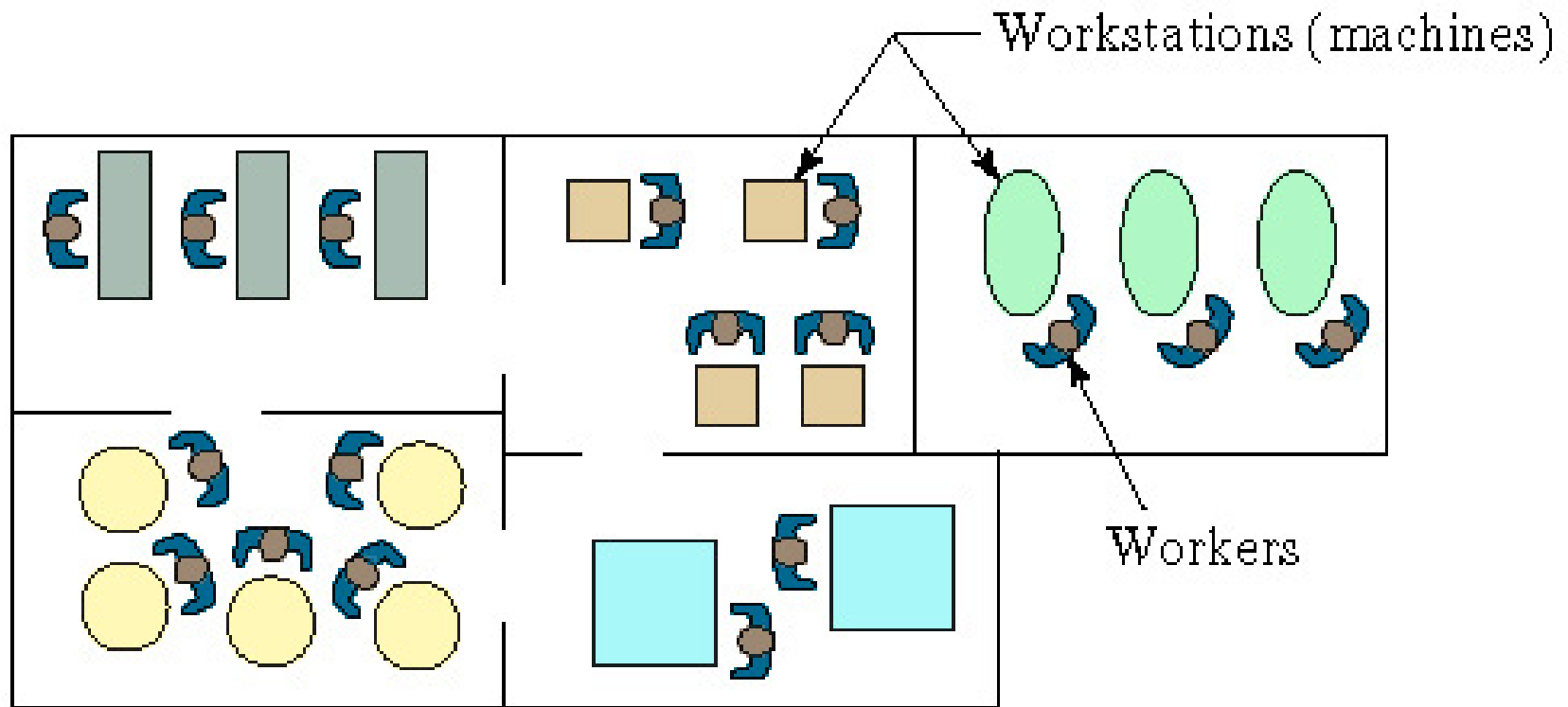
- Also includes production of components for these products
- Products are typically complex (e.g., specialized machinery, prototypes, space capsules)
- Equipment is general purpose
- Plant layouts:
  - Fixed position
  - Process layout



# Fixed Position Layout

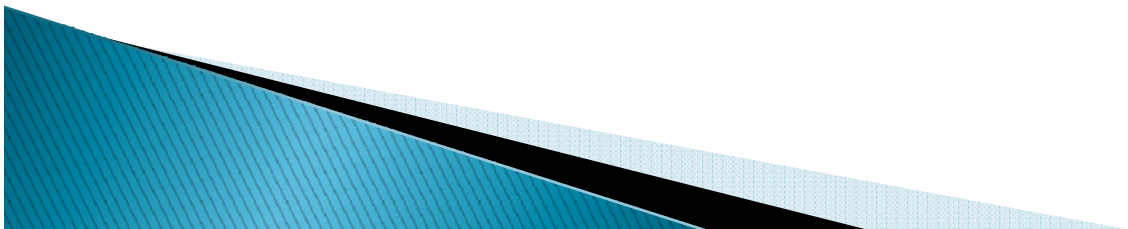


# Process Layout

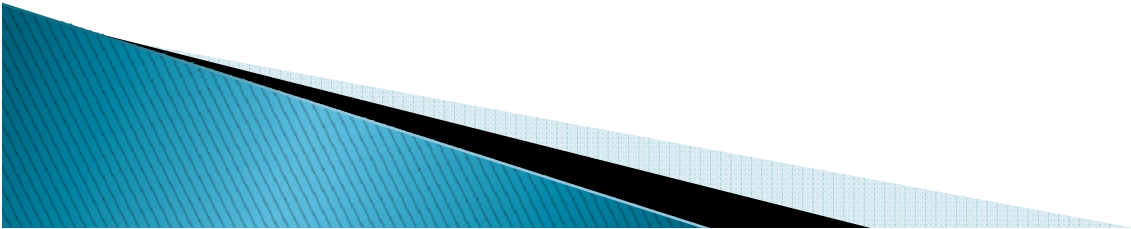
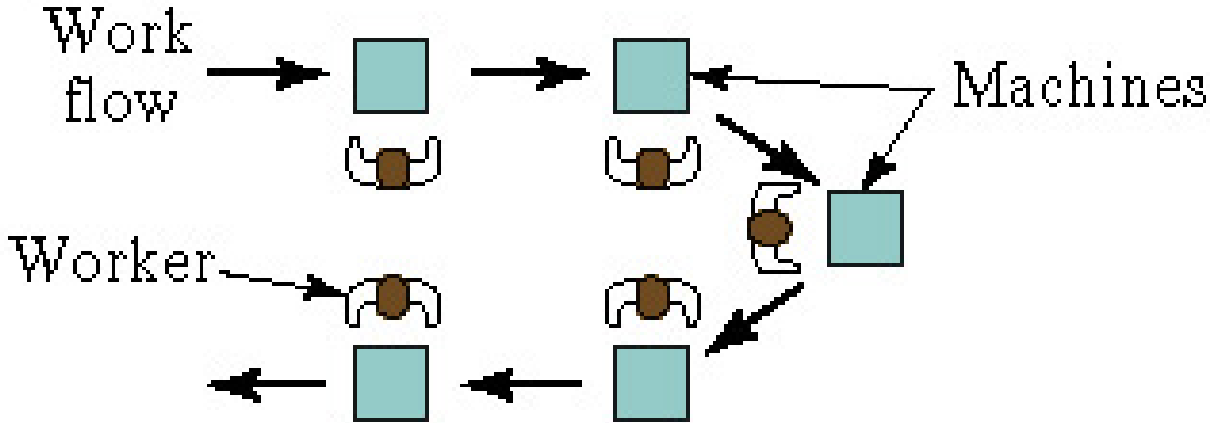


# Medium Production Quantities

1. Batch production – A batch of a given product is produced, and then the facility is changed over to produce another product
  - Changeover takes time – setup time
  - Typical layout – process layout
  - Hard product variety
2. Cellular manufacturing – A mixture of products is made without significant changeover time between products
  - Typical layout – cellular layout
  - Soft product variety

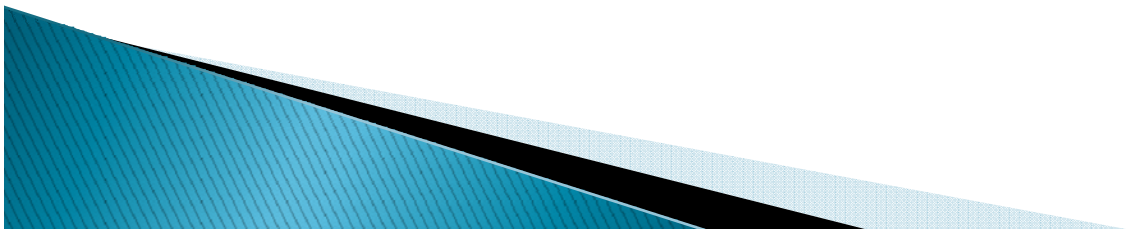


# Cellular Layout

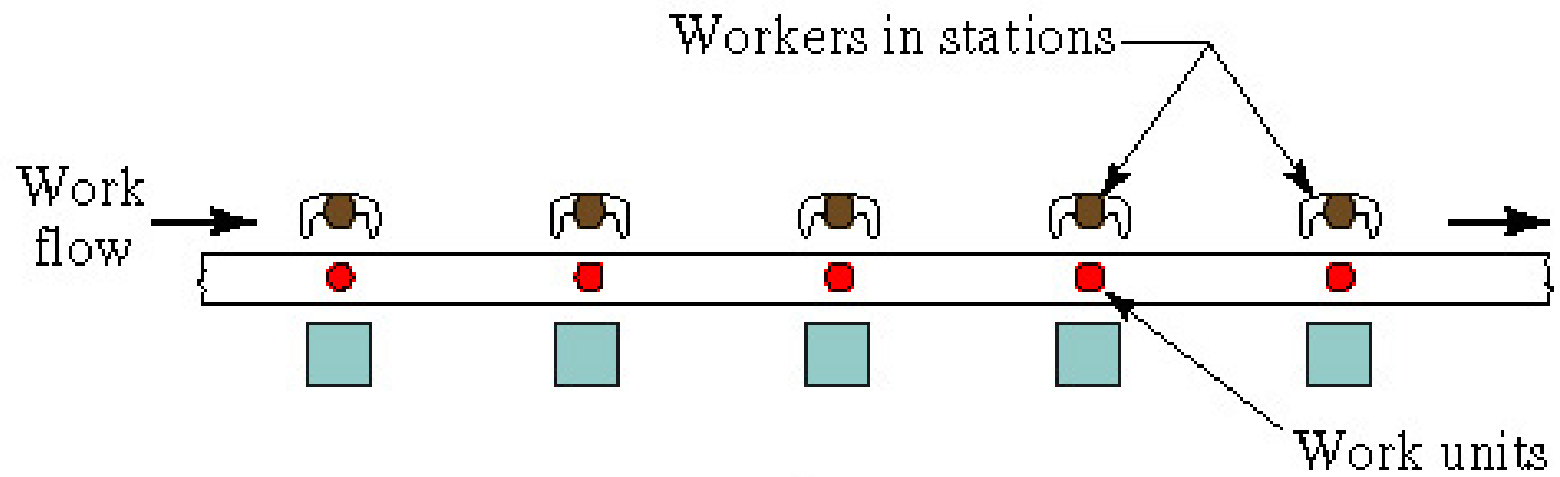


# High Production

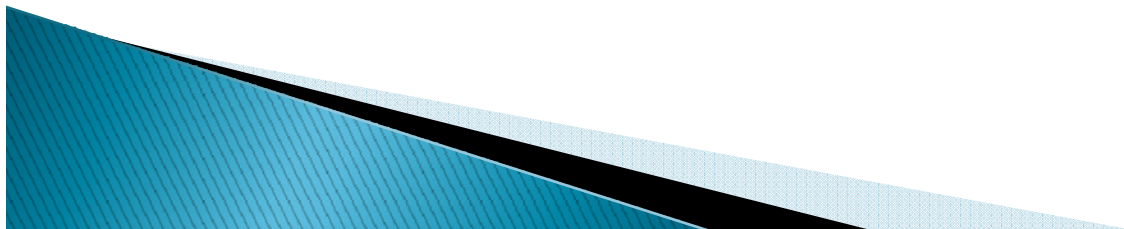
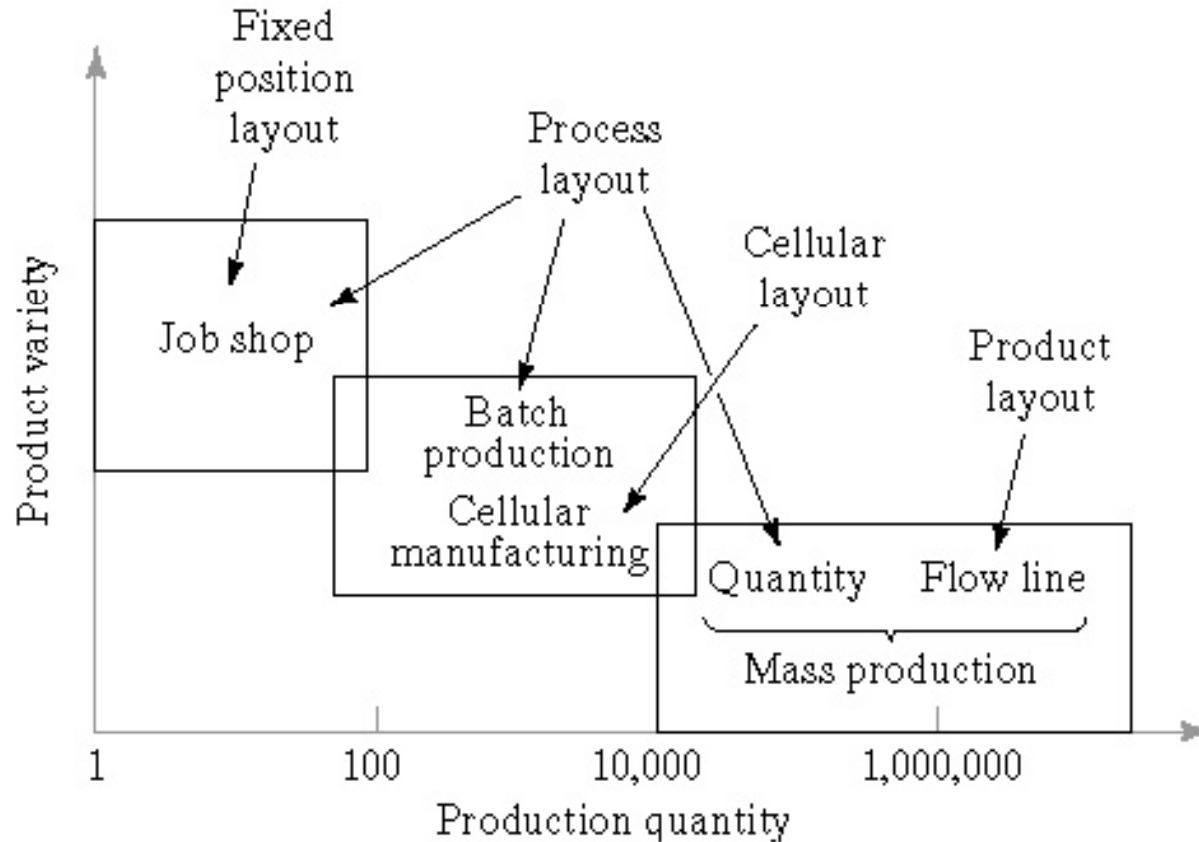
1. Quantity production – Equipment is dedicated to the manufacture of one product
  - Standard machines tooled for high production (e.g., stamping presses, molding machines)
  - Typical layout – process layout
2. Flow line production – Multiple workstations arranged in sequence
  - Product requires multiple processing or assembly steps
  - Product layout is most common



# Product Layout



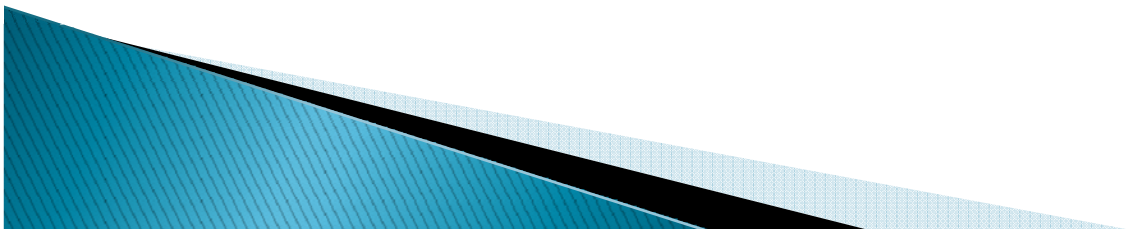
# Relationship b/w Plant layout and Type of Facility





# Product/Production Relationship

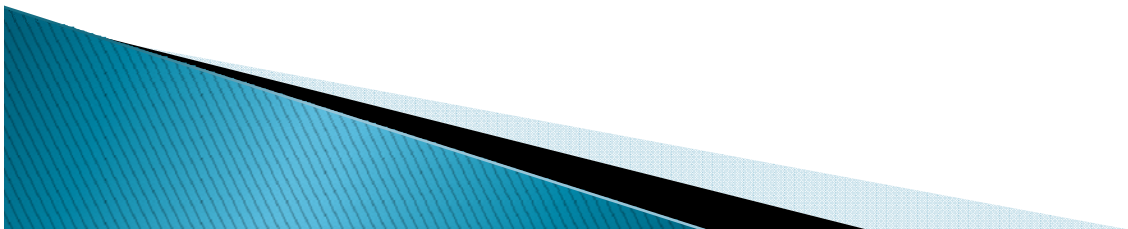
- Total number of product units =  $Q_f = \sum_{j=1}^P Q_j$
- Product variety
  - Hard product variety = differences between products
  - Soft product variety = differences between models of products
- Product and part complexity
  - Product complexity  $n_p$  = number of parts in product
  - Part complexity  $n_o$  = number of operations per part



# Factory Operations Models

Simplified for purposes of conceptualization:

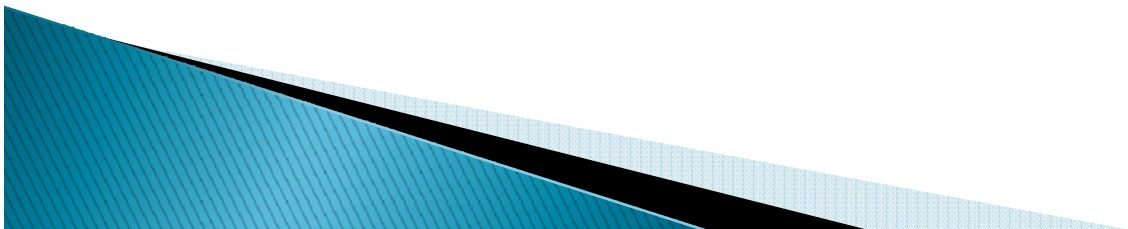
- ▶ Total number of product units  $Q_f = PQ$
- ▶ Total number of parts produced  $n_{pf} = PQn_p$
- ▶ Total number of operations  $n_{of} = PQn_p n_o$



# Limitations and Capabilities of Manufacturing Plants

**Manufacturing capability** – the technical and physical limitations of a manufacturing firm and each of its plants

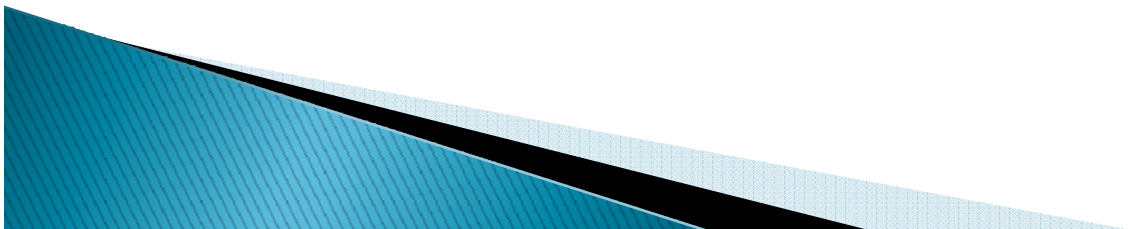
- Three dimensions of manufacturing capability:
  1. Technological processing capability – the available set of manufacturing processes
  2. Physical size and weight of product
  3. Production capacity (plant capacity) – production quantity that can be made in a given time



# Lean Production

Operating the factory with the minimum possible resources and yet maximizing the amount of work accomplished

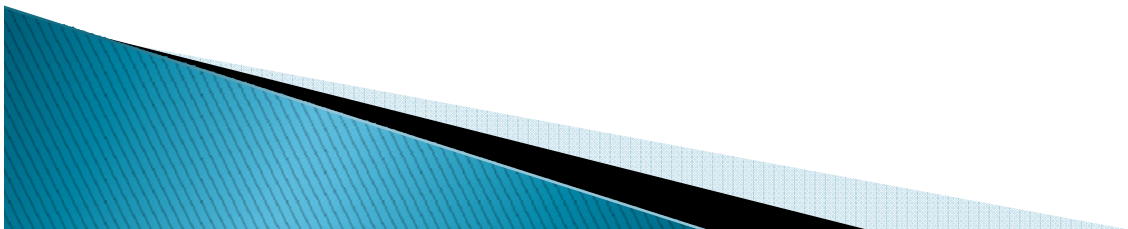
- Resources include workers, equipment, time, space, materials
- Also implies completing products in the minimum possible time and achieving a very high quality level to completely satisfy the customer
- In short, lean production means doing more with less, and doing it better



# Lean Production & Manufacturing Activities

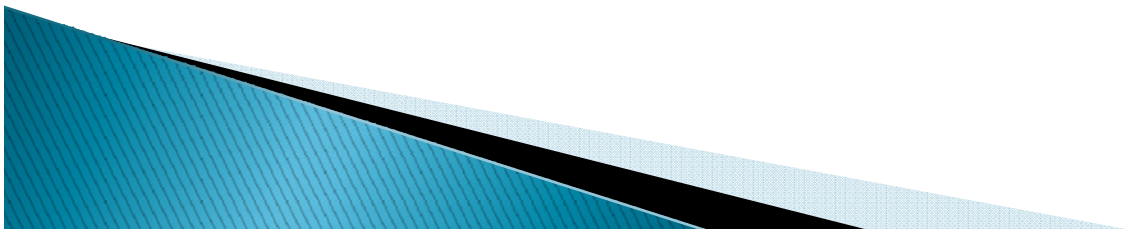
Manufacturing activities can be divided into three categories:

1. Value-adding activities – contribute value to the work unit
2. Auxiliary activities – support the value-adding activities
3. Wasteful activities – do not add value nor do they support the value adding activities
  - If not performed, there would be no adverse effect on the product

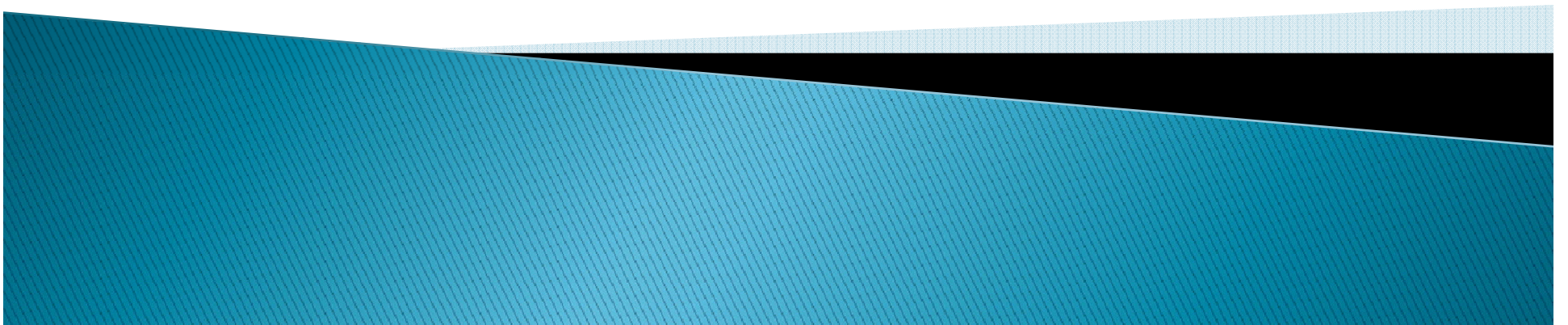


# Programs associated with Lean Manufacturing

- ▶ Just-in-time delivery of parts
- ▶ Worker involvement
- ▶ Continuous improvement
- ▶ Reduced setup times
- ▶ Stop the process when something is wrong
- ▶ Error prevention
- ▶ Total productive maintenance



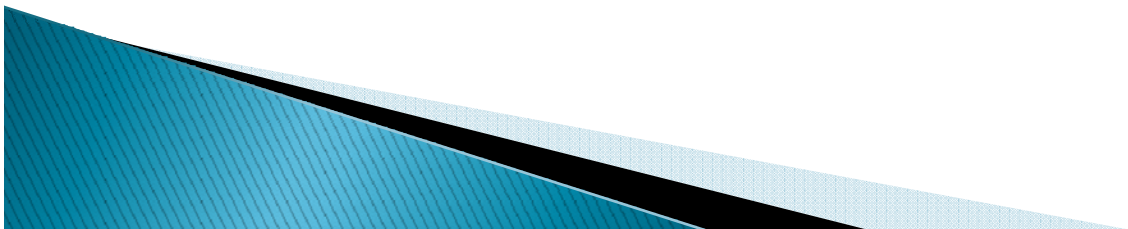
## 2. Manufacturing Models (Mathematical) and Metrics



# Models Include

Sections:

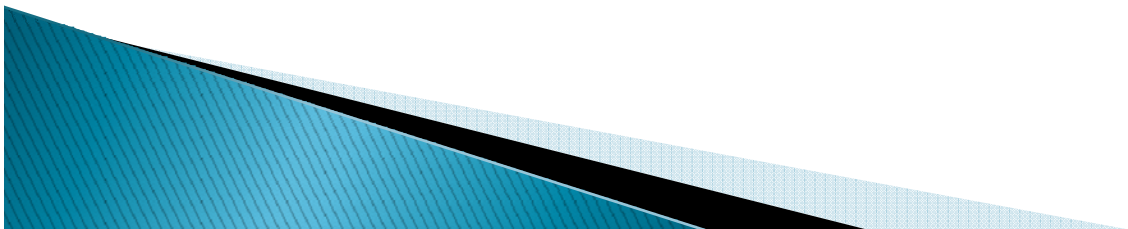
1. Mathematical Models of Production Performance
2. Manufacturing Costs





# Production Concepts and Mathematical Models

- ▶ Production rate  $R_p$
- ▶ Production capacity  $PC$
- ▶ Utilization  $U$
- ▶ Availability  $A$
- ▶ Manufacturing lead time  $MLT$
- ▶ Work-in-progress  $WIP$

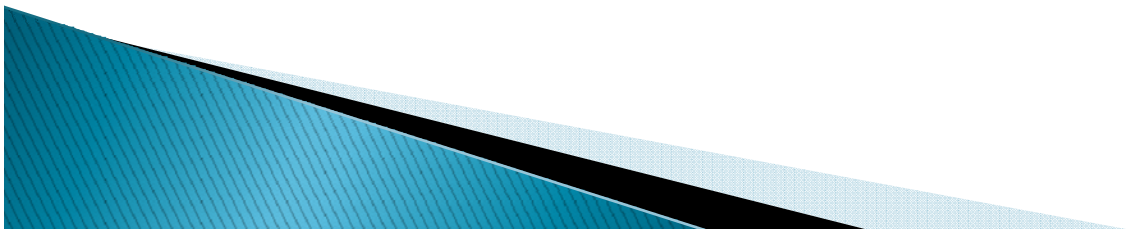


# Operation Cycle Time

Typical cycle time for a production operation:

$$T_c = T_o + T_h + T_{th}$$

where  $T_c$  = cycle time,  $T_o$  = processing time for the operation,  $T_h$  = handling time (e.g., loading and unloading the production machine), and  $T_{th}$  = tool handling time (e.g., time to change tools)



# Production Rate

Batch production: batch time  $T_b = T_{su} + QT_c$

Average production time per work unit  $T_p = T_b / Q$

Production rate  $R_p = 1 / T_p$

Job shop production:

For  $Q = 1$ ,  $T_p = T_{su} + T_c$

For quantity high production:

$R_p = R_c = 60 / T_p$  since  $T_{su} / Q \rightarrow 0$

For flow line production

$T_c = T_r + \text{Max } T_o$  and  $R_c = 60 / T_c$

# Production Capacity


Plant capacity for facility in which parts are made in one operation ( $n_o = 1$ ):

$$PC_w = n S_w H_s R_p$$

where  $PC_w$  = weekly plant capacity, units/wk  
Plant capacity for facility in which parts require multiple operations ( $n_o > 1$ ):

$$PC_w = \frac{n S_w H_s R_p}{n_o}$$

where  $n_o$  = number of operations in the routing



# Utilization & Availability

Utilization: 
$$U = \frac{Q}{PC}$$

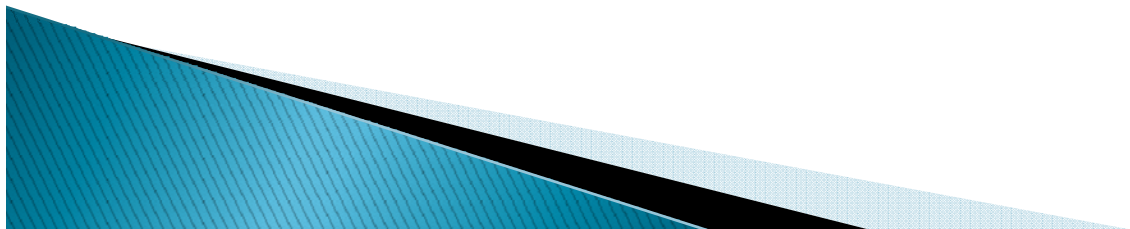
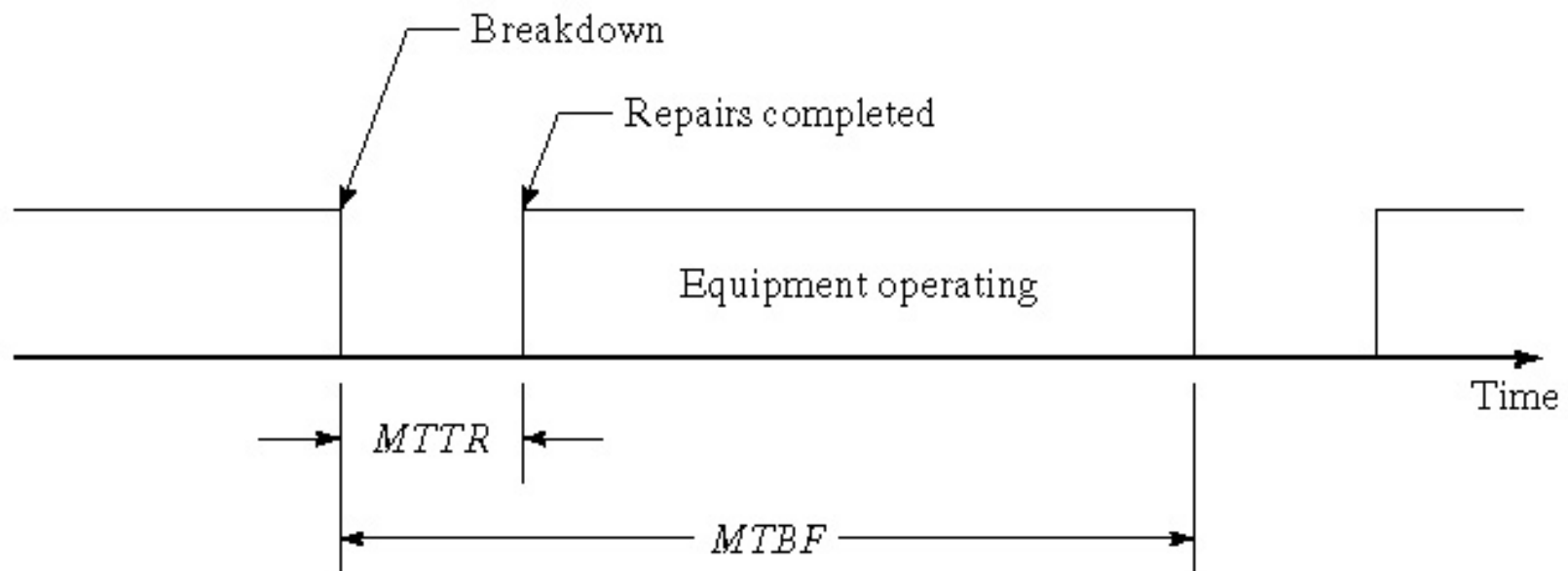
where  $Q$  = quantity actually produced, and  $PC$  = plant capacity

Availability: 
$$A = \frac{MTBF - MTTR}{MTBF}$$

where  $MTBF$  = mean time between failures, and  
 $MTTR$  = mean time to repair



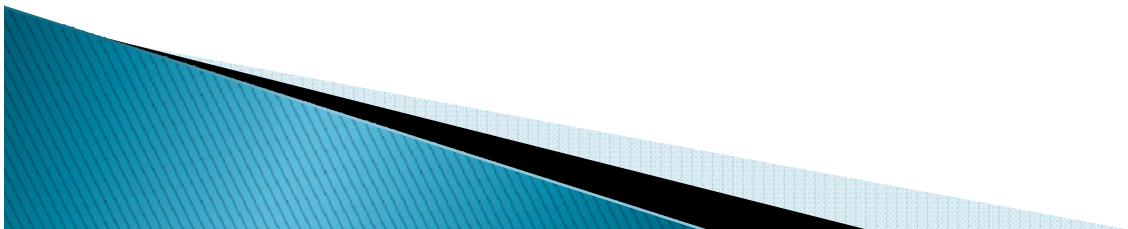
# Availability - MTBF and MTTR Defined



# Manufacturing Lead Time

$$MLT = n_o (T_{su} + QT_c + T_{no})$$

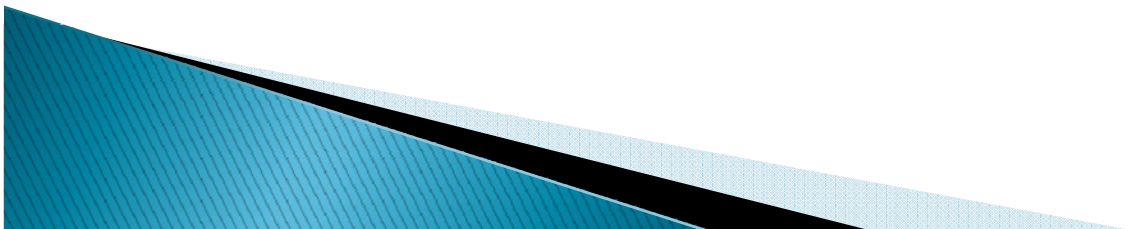
where  $MLT$  = manufacturing lead time,  $n_o$  = number of operations,  $T_{su}$  = setup time,  $Q$  = batch quantity,  $T_c$  cycle time per part, and  $T_{no}$  = non-operation time



# Work In Process

$$WIP = \frac{AU(PC)(MLT)}{S_w H_{sh}}$$

where  $WIP$  = work-in-process, pc;  $A$  = availability,  $U$  = utilization,  $PC$  = plant capacity, pc/wk;  $MLT$  = manufacturing lead time, hr;  $S_w$  = shifts per week,  $H_{sh}$  = hours per shift, hr/shift



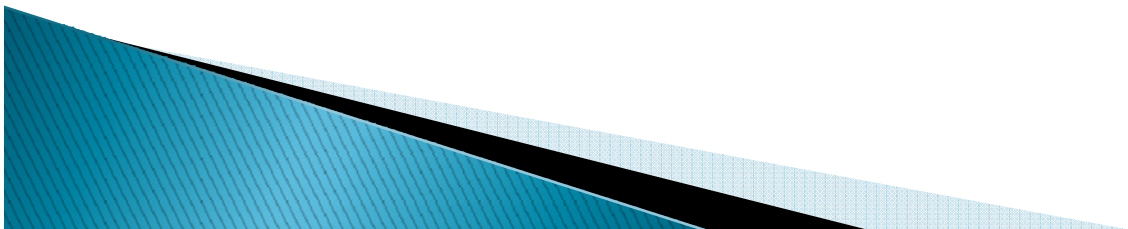


# Costs of Manufacturing Operations

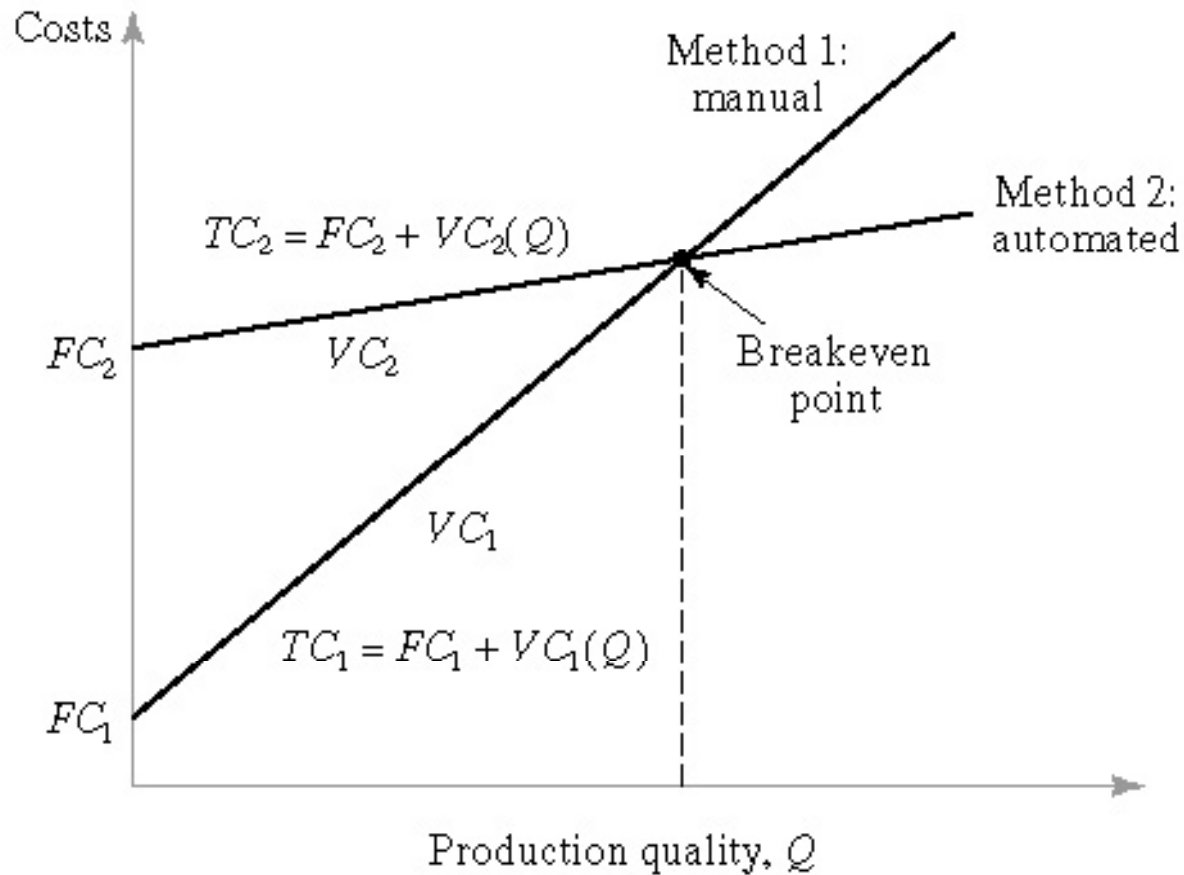
- Two major categories of manufacturing costs:
  1. Fixed costs – remain constant for any output level
  2. Variable costs – vary in proportion to production output level
- Adding fixed and variable costs

$$TC = FC + VC(Q)$$

where  $TC$  = total costs,  $FC$  = fixed costs (e.g., building, equipment, taxes),  $VC$  = variable costs (e.g., labor, materials, utilities),  $Q$  = output level.

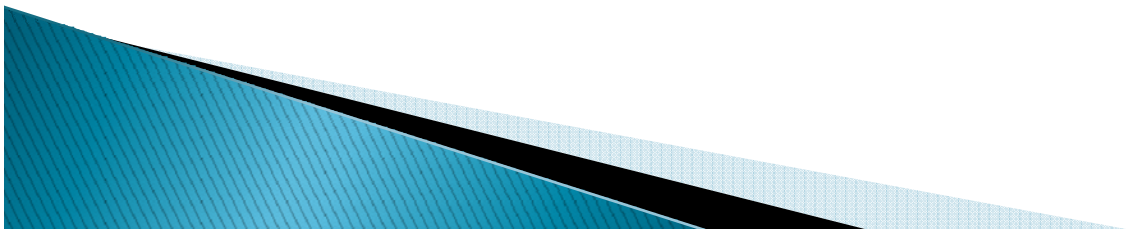


# Fixed & Variable Costs

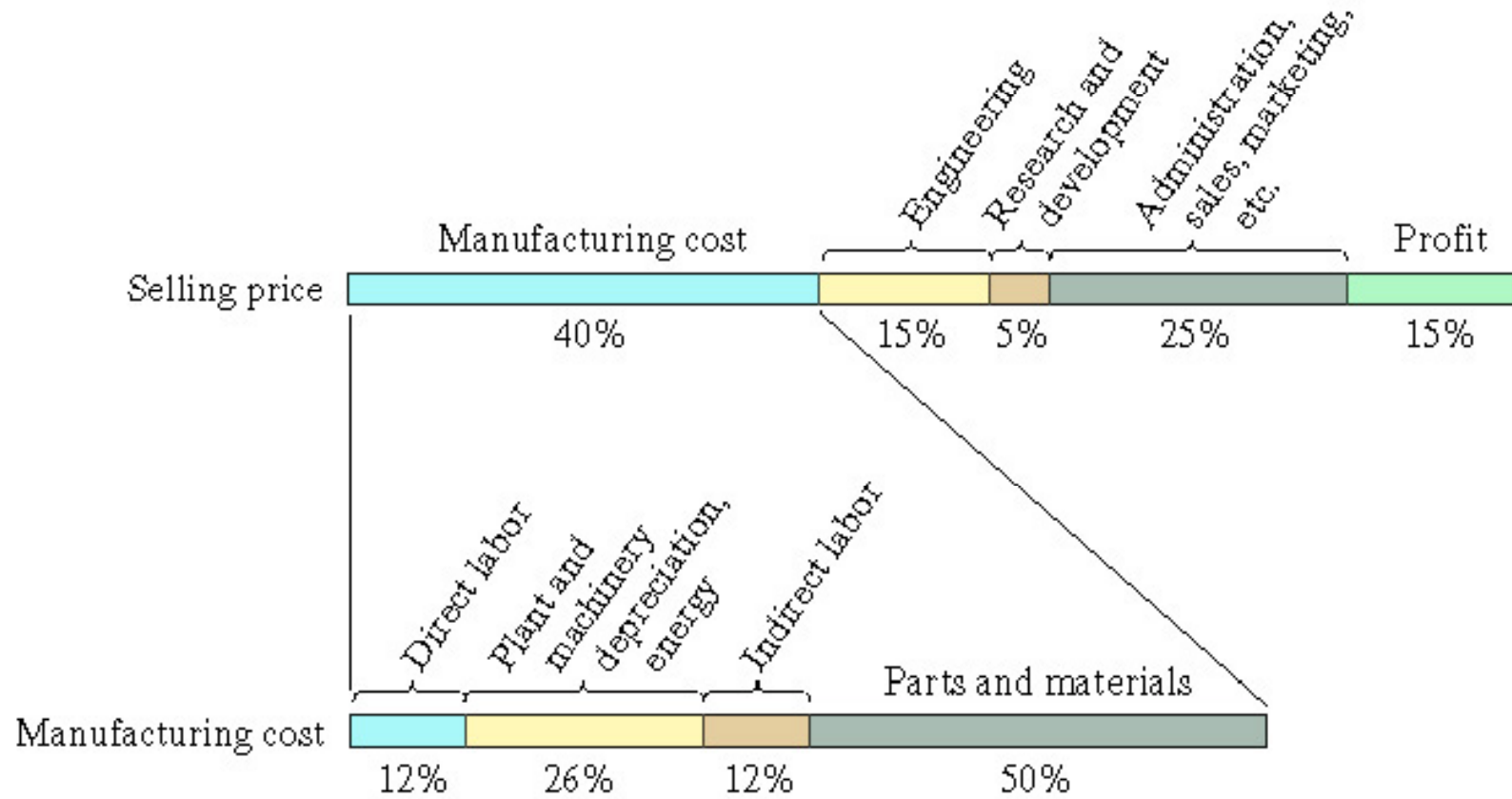


# Manufacturing Costs

- ▶ Alternative classification of manufacturing costs:
  1. Direct labor – wages and benefits paid to workers
  2. Materials – costs of raw materials
  3. Overhead – all of the other expenses associated with running the manufacturing firm
    - Factory overhead
    - Corporate overhead



# Typical manufacturing Cost



# Factory Overheads

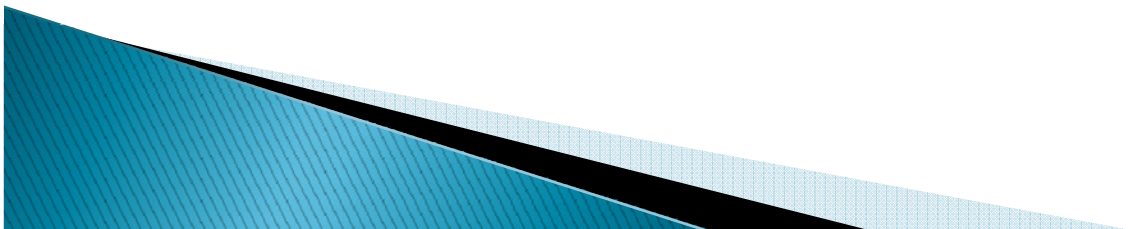
Factory overhead rate:

$$FOHR = \frac{FOHC}{DLC}$$

Corporate overhead rate:

$$COHR = \frac{COHC}{DLC}$$

where  $DLC$  = direct labor costs

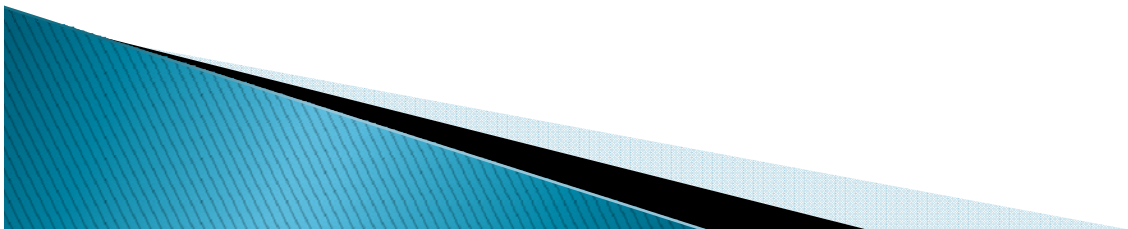


# Cost of Equipment Usage

Hourly cost of worker-machine system:

$$C_o = C_L(1 + FOHR_L) + C_m(1 + FOHR_m)$$

where  $C_o$  = hourly rate, \$/hr;  $C_L$  = labor rate, \$/hr;  $FOHR_L$  = labor factory overhead rate,  $C_m$  = machine rate, \$/hr;  $FOHR_m$  = machine factory overhead rate



# Problem 1

- ▶ The ABC Company is planning a new product line and will build a new plant to manufacture the parts for a new product line. The product line will include 50 different models. Annual production of each model is expected to be 1000 units. Each product will be assembled of 400 components. All processing of parts will be accomplished in one factory. There are an average of 6 processing steps required to produce each component, and each processing step takes 1.0 minute (includes an allowance for setup time and part handling). All processing operations are performed at workstations, each of which includes a production machine and a human worker. If each workstation requires a floor space of 250 ft<sup>2</sup>, and the factory operates one shift (2000 hr/yr), determine (a) how many production operations, (b) how much floor-space, and (c) how many workers will be required in the plant.



# Solution

(a)  $n_{of} = PQn_p n_o = 50(1000)(400)(6) = 120,000,000$  operations in the factory per year.

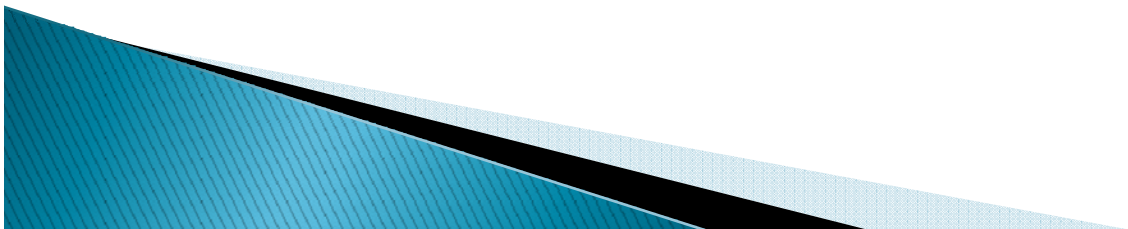
(c) Total operation time =  $(120 \times 10^6 \text{ ops})(1 \text{ min.}/(60 \text{ min.}/\text{hr})) = 2,000,000 \text{ hr/yr.}$

At 2000 hours/yr per worker,  $w = \frac{2,000,000 \text{ hr / yr}}{2000 \text{ hr / worker}}$

= 1000 workers.

(b) Number of workstations  $n = w = 1000$ .

Total floor-space =  $(1000 \text{ stations})(250 \text{ ft}^2/\text{station}) = 250,000 \text{ ft}^2$





# Problem 2

The average part produced in a certain batch manufacturing plant must be processed sequentially through six machines on average. Twenty (20) new batches of parts are launched each week. Average operation time = 6 min., average setup time = 5 hours, average batch size = 25 parts, and average non-operation time per batch = 10 hr/machine. There are 18 machines in the plant working in parallel. Each of the machines can be set up for any type of job processed in the plant. The plant operates an average of 70 production hours per week. Scrap rate is negligible.

Determine (a) manufacturing lead time for an average part, (b) plant capacity, (c) plant utilization. (d) How would you expect the non-operation time to be affected by the plant utilization?



# Solution

$$(a) \text{ } MLT = n_o (T_{su} + QT_c + T_{no})$$

$$MLT = 6(5 + 25(0.1) + 10) = \mathbf{105 \text{ hr}}$$

$$(b) \text{ } T_b = T_{su} + QT_c$$

$$T_p = (5 + 25 \times 0.1)/25 = 0.30 \text{ hr/pc}, R_p = 3.333 \text{ pc/hr.}$$

$$PC_w = \frac{nS_w H_s R_p}{n_o}$$

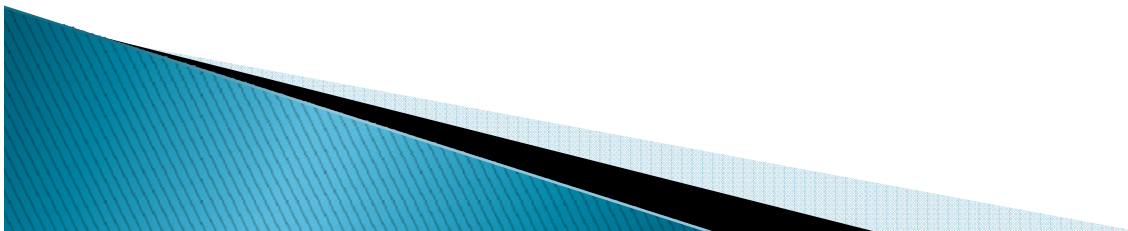
$$PC = 70(18)(3.333)/6 = \mathbf{700 \text{ pc/week}}$$

$$(c) \text{ Parts launched per week} = 20 \times 25 = 500 \text{ pc/week.}$$

$$U = \frac{Q}{PC}$$

$$\text{Utilization } U = 500/700 = 0.7143 = \mathbf{71.43\%}$$

(d) As utilization increases towards 100%, we would expect the non-operation time to increase. When the workload in the shop grows, the shop becomes busier, but it usually takes longer to get the jobs out. As utilization decreases, we would expect the non-operation time to decrease



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